

# osal-FreeRTOS

## *User Manual*



**MICROEJ<sup>®</sup>**

Reference: TLT-XXX-MAN-osal-FreeRTOS-osal-FreeRTOS  
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# Chapter 1. File Documentation

## 1.1. osal\_portmacro.h File Reference

```
#include <stdint.h>
```

### 1.1.1. Macros

- #define OSAL\_task\_stack\_declare OSAL\_task\_stack\_t \_name = \_size

### 1.1.2. Typedefs

- typedef int32\_t OSAL\_task\_stack\_t

*OS task stack.*

## Detailed Description

OS Abstraction Layer FreeRTOS port macro.

Author: . MicroEJ Developer Team

Version: . 0.2.2

Date: . 8 December 2020

Definition in file `/home/is2t/workspace/M0124_CCO-OSAL_maintenance_M0124BSPF-169_osal_FreeRTOS_0.2.1/bsp-osal-FreeRTOS/target~/ccomponentWorking/bsp/util/inc/osal_portmacro.h`

## 1.2. osal\_FreeRTOS.c File Reference

```
#include <stdint.h>
```

```
#include <string.h>
```

```
#include "osal.h"
```

```
#include "FreeRTOS.h"
```

```
#include "task.h"
```

```
#include "semphr.h"
```

## 1.2.1. Functions

- static TickType\_t OSAL\_FreeRTOS\_convert\_time\_to\_tick ( uint32\_t milliseconds)
- OSAL\_status\_t OSAL\_task\_create ( OSAL\_task\_entry\_point\_t entry\_point, uint8\_t \* name, OSAL\_task\_stack\_t stack, int32\_t priority, void \* parameters, OSAL\_task\_handle\_t \* handle)  
*Create an OS task and start it.*
- OSAL\_status\_t OSAL\_task\_delete ( OSAL\_task\_handle\_t \* handle)  
*Delete an OS task and start it.*
- OSAL\_status\_t OSAL\_queue\_create ( uint8\_t \* name, uint32\_t size, OSAL\_queue\_handle\_t \* handle)  
*Create an OS queue with a predefined queue size.*
- OSAL\_status\_t OSAL\_queue\_delete ( OSAL\_queue\_handle\_t \* handle)  
*Delete an OS queue.*
- OSAL\_status\_t OSAL\_queue\_post ( OSAL\_queue\_handle\_t \* handle, void \* msg)  
*Post a message in an OS queue.*
- OSAL\_status\_t OSAL\_queue\_fetch ( OSAL\_queue\_handle\_t \* handle, void \*\* msg, uint32\_t timeout)  
*Fetch a message from an OS queue. Blocks until a message arrived or a timeout occurred.*
- OSAL\_status\_t OSAL\_counter\_semaphore\_create ( uint8\_t \* name, uint32\_t initial\_count, uint32\_t max\_count, OSAL\_counter\_semaphore\_handle\_t \* handle)  
*Create an OS counter semaphore with a semaphore count initial value.*
- OSAL\_status\_t OSAL\_counter\_semaphore\_delete ( OSAL\_counter\_semaphore\_handle\_t \* handle)  
*Delete an OS counter semaphore.*
- OSAL\_status\_t OSAL\_counter\_semaphore\_take ( OSAL\_counter\_semaphore\_handle\_t \* handle, uint32\_t timeout)  
*Take operation on OS counter semaphore. Block the current task until counter semaphore become available or timeout occurred. Decrease the counter semaphore count value by 1 and block the current task if count value equals to 0.*

- OSAL\_status\_t OSAL\_counter\_semaphore\_give ( OSAL\_counter\_semaphore\_handle\_t \* handle)

*Give operation on OS counter semaphore. Increase the counter semaphore count value by 1 and unblock the current task if count value. equals to 0.*

- OSAL\_status\_t OSAL\_binary\_semaphore\_create ( uint8\_t \* name, uint32\_t initial\_count, OSAL\_binary\_semaphore\_handle\_t \* handle)

*Create an OS binary semaphore with a semaphore count initial value (0 or 1).*

- OSAL\_status\_t OSAL\_binary\_semaphore\_delete ( OSAL\_binary\_semaphore\_handle\_t \* handle)

*Delete an OS binary semaphore.*

- OSAL\_status\_t OSAL\_binary\_semaphore\_take ( OSAL\_binary\_semaphore\_handle\_t \* handle, uint32\_t timeout)

*Take operation on OS binary semaphore. Block the current task until binary semaphore become available or timeout occurred. Decrease the binary semaphore count value by 1 and block the current task if count value equals to 0.*

- OSAL\_status\_t OSAL\_binary\_semaphore\_give ( OSAL\_binary\_semaphore\_handle\_t \* handle)

*Give operation on OS binary semaphore. Increase the binary semaphore count value by 1 and unblock the current task if count value. equals to 0.*

- OSAL\_status\_t OSAL\_mutex\_create ( uint8\_t \* name, OSAL\_mutex\_handle\_t \* handle)

*Create an OS mutex.*

- OSAL\_status\_t OSAL\_mutex\_delete ( OSAL\_mutex\_handle\_t \* handle)

*Delete an OS mutex.*

- OSAL\_status\_t OSAL\_mutex\_take ( OSAL\_mutex\_handle\_t \* handle, uint32\_t timeout)

*Take operation on OS mutex.*

- OSAL\_status\_t OSAL\_mutex\_give ( OSAL\_mutex\_handle\_t \* handle)

*Give operation on OS mutex.*

- OSAL\_status\_t OSAL\_disable\_context\_switching ( void )

*Disable the OS scheduler context switching. Prevent the OS from scheduling the current thread calling #OSAL\_disable\_context\_switching while the OS scheduling is already disable has an undefined behavior. This method may be called from an interrupt.*

- OSAL\_status\_t OSAL\_enable\_context\_switching ( void )

*Reenable the OS scheduling that was disabled by #OSAL\_disable\_context\_switching. This method may be called from an interrupt.*

- OSAL\_status\_t OSAL\_sleep ( uint32\_t milliseconds)

*Asleep the current task during specified number of milliseconds.*

## Detailed Description

OS Abstraction Layer FreeRTOS implementation.

Author: . MicroEJ Developer Team

Version: . 0.2.2

Date: . 8 December 2020

Definition in file /home/is2t/workspace/M0124\_CCO-OSAL\_maintenance\_M0124BSPF-169\_osal\_FreeRTOS\_0.2.1/bsp-osal-FreeRTOS/target~/ccomponentWorking/bsp/util/src/osal\_FreeRTOS.c